



3 on 3 Basketball League

Game Play

- a. A flip of the coin will determine who starts the game with the ball.
- b. Games will be played to 15 points, win by two.
- c. Games will have a 25-minute time limit. Scorekeeper will notify the players and coach when there is 2 minutes left in the game and again when there is 30 seconds remaining. If a game is still tied at the end of 25 minutes, the team that scores the next basket wins.
- d. Inside 3-point line is 1 point, behind 3-point line is 2 points. The 9-10 league will use the closer 3-point line and the 11-12 league will use the farther 3-point line.
- e. Teams will be allowed a one-minute timeout per game. During a timeout the clock will stop, so it will not count against the 25-minute time limit.
- f. All non-shooting fouls will result in the ball being rechecked at the top of the key.
- g. All out of bounds plays will result in the ball being rechecked at the top of the key.
- h. Teams must pass the ball in from the top of the key after a made basket or out of bounds play.
- i. After every score, the ball must be checked at the top of key.
- j. Ball must be returned to furthest 3-point line after each change of possession.
- k. In the event of a jump ball, the ball will go to the defensive team.
- l. First team listed wears white shirt, second team listed wears dark shirt.
- m. If a player is fouled while shooting they will get one free throw. If the player makes the free-throw the other team will get the ball. If the player misses the free-throw the shooting team gets the ball back at the top of the key. A team can choose to shoot from behind the 3-point line for a two pointer, but if missed the other team will get the ball back.
- n. In the event of a technical or flagrant foul, the offended team will get two free-throws and the ball back, whether the free-throws were made or not. The offended team can shoot either 1 point or 2 point free-throws. The team captain/coach can select who shoots the free-throws. The same player must shoot both free-throws.
- o. If a player gets two technical or flagrant fouls in a game they will be ejected for the rest of the game.